



Kermeta

in compiled mode

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Outline

- Motivation
- Compilation process: Kmt to Java/EMF plugin
- Need of a model to complement an *.ecore: Simk
- How to customize a compilation process
- Implementation details
- Experiments
- Conclusion





Motivation

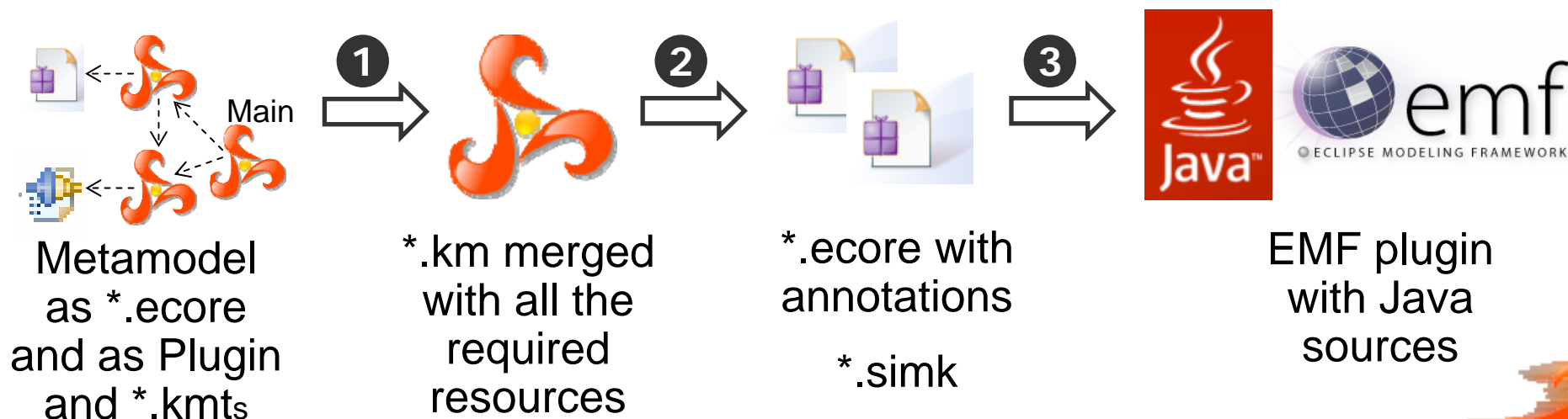
- Why a compiler ?
 - improve the execution performance
- Why Java/EMF ?
 - more deployable: Eclipse Plugin, Java Standalone
 - interoperability with the others MDE tools
 - the Kermeta interpreted mode and tooling are based on EMF, written in Java and integrated in Eclipse
 - ...







Compilation process

- A compilation process is executed
 - in **Eclipse**
 - by a right-click on the **main** Kmt of the Kermeta program
- 1st step: **merge** the main Kmt dependencies, i.e. a Km file containing all the required resources
- 2nd step: transformation of the **Km** merged to **Ecore + Simk**
- 3rd step: plugin generation with **Java/EMF** code sources based on the **EMF Jet templates**





Compilation process

- **Output** ➡  a plugin containing
 - *classical EMF model* Java Classes (interface + impl.)
 - Kermeta **behavior** in Java
 - Java **Main** methods generated to ease the launch of Java application (packages “runner”)
 - **helpers** and **extern** impls. dedicated to the Kermeta framework
 - a copy of the *.km merged for the **reflection**
- => All the resources are present in the generated plugin 





Compilation process

operation **createExtension**(map : Map, prev : GridNode) is do

```
var extNode : GridNode init GridNode.new().createGridNode(map)
extNode.id := prev.id + 1
extNode.level := self.level + 1
extNode.isBorder := true

prev.next := extNode
self.outside := extNode

self.isBorder := false
end
```

Kermeta operation

Value -- body --> ...

Enter a value:

```
antworld.GridNode extNode = ((antworld.GridNode) org.kermeta.compil.
extNode.setId(kermeta.standard.helper.IntegerWrapper.plus(prev.getId(),
extNode.setLevel(kermeta.standard.helper.IntegerWrapper.plus(this.getLevel(),
extNode.setIsBorder(true);
prev.setNext(extNode);
this.setOutside(extNode);
this.setIsBorder(false);
```

Ecore EAnnotations

Generated impl.



```
public void createExtension(Map map, GridNode prev) {
    antworld.GridNode extNode = ((antworld.GridNode) org.kermeta.compil.runtime
        .newObject(antworld.AntworldPackage.eINSTANCE.getGridNode()))
        .createGridNode(map);

    extNode.setId(kermeta.standard.helper.IntegerWrapper.plus(prev.getId(),
        1));

    extNode.setLevel(kermeta.standard.helper.IntegerWrapper.plus(this
        .getLevel(), 1));
}
```





Need of a model in complement of Ecore

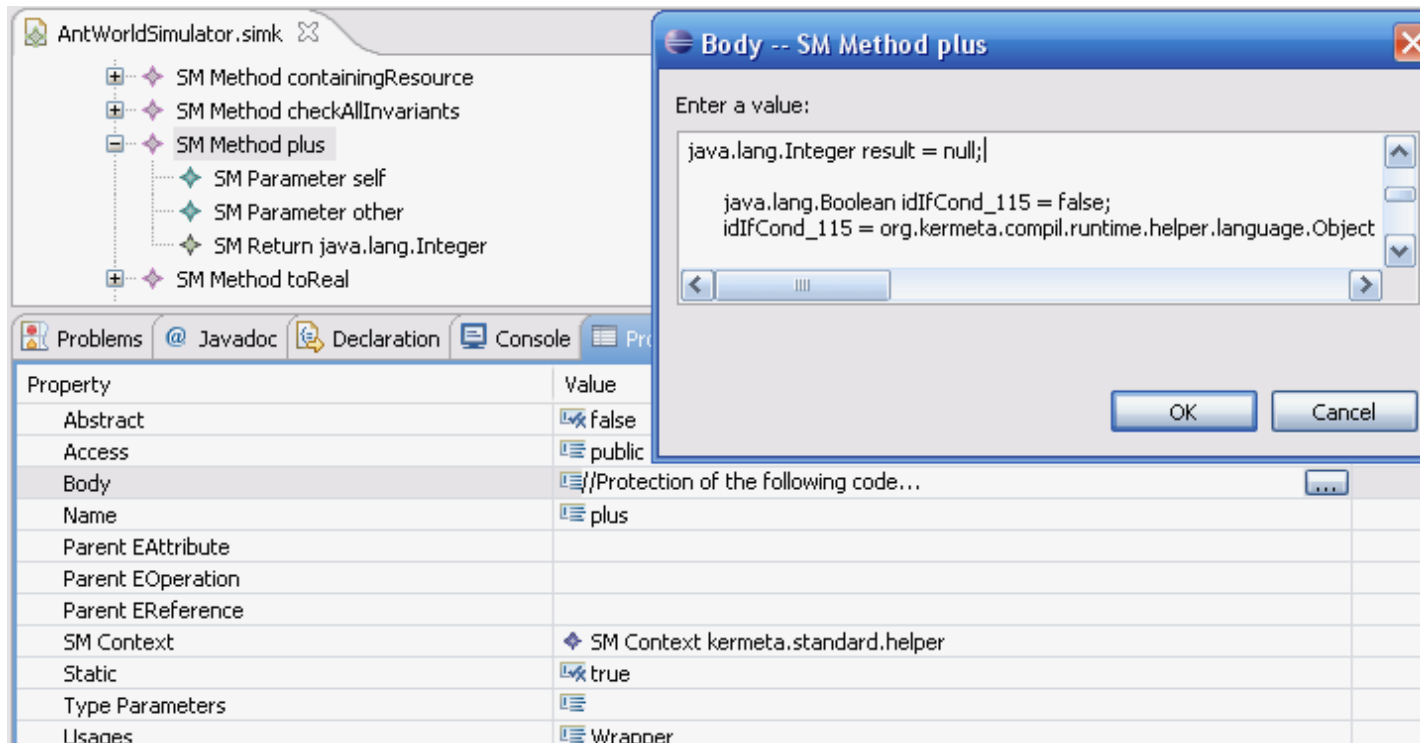
- The annotated Ecore model is not enough
 - e.g.: to handle the call of super operation in multi-inheritance context, we need static methods to call the given method
 - Static Methods are not supported by Ecore
- **Simk: *Static Indirection Model for Kermeta***
 - developed for the compiler, but not dedicated
 - a new metamodel instead of file generation, why ?
 - to save at the end of the 2nd step the generated static methods
 - then use the generated sources at posteriori in the compilation process, i.e. the generation of the methods from Simk is performed after the EMF Java classes generation by using Jet templates





Need of a model to complement an *.ecore

- The Java Method and Java Class signatures are modeled, but the method body is a single String
- Simk model contains Java implementation for
 - runners to launch **runnable** operations
 - **multi-inheritance** support, **invariant**
 - **ValueType** wrappers, e.g. *plus()* from *Integer*





Implementation details

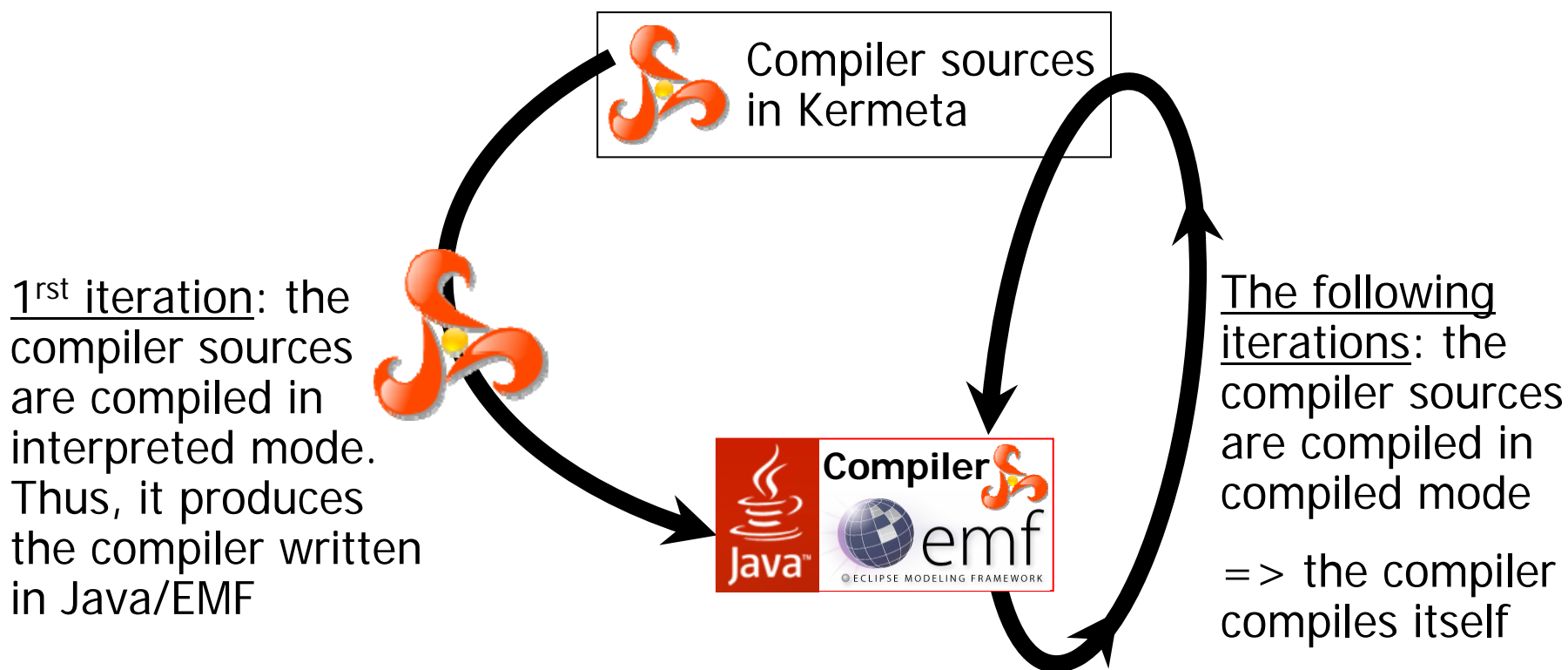
- The 2nd step of the compiler process (Km to Ecore + EAnnotations)
 - written in Kermeta as a model **transformation**
 - transformation in 2 passes
 - 1st: creation of the Ecore elements
 - 2nd: creation of the links between the elements and operation behavior
 - Kermeta Aspect feature is used intensively
 - management of the traceability for keeping the source Km element corresponding to a new Ecore element
 - application of design patterns: visitor ...





Implementation details

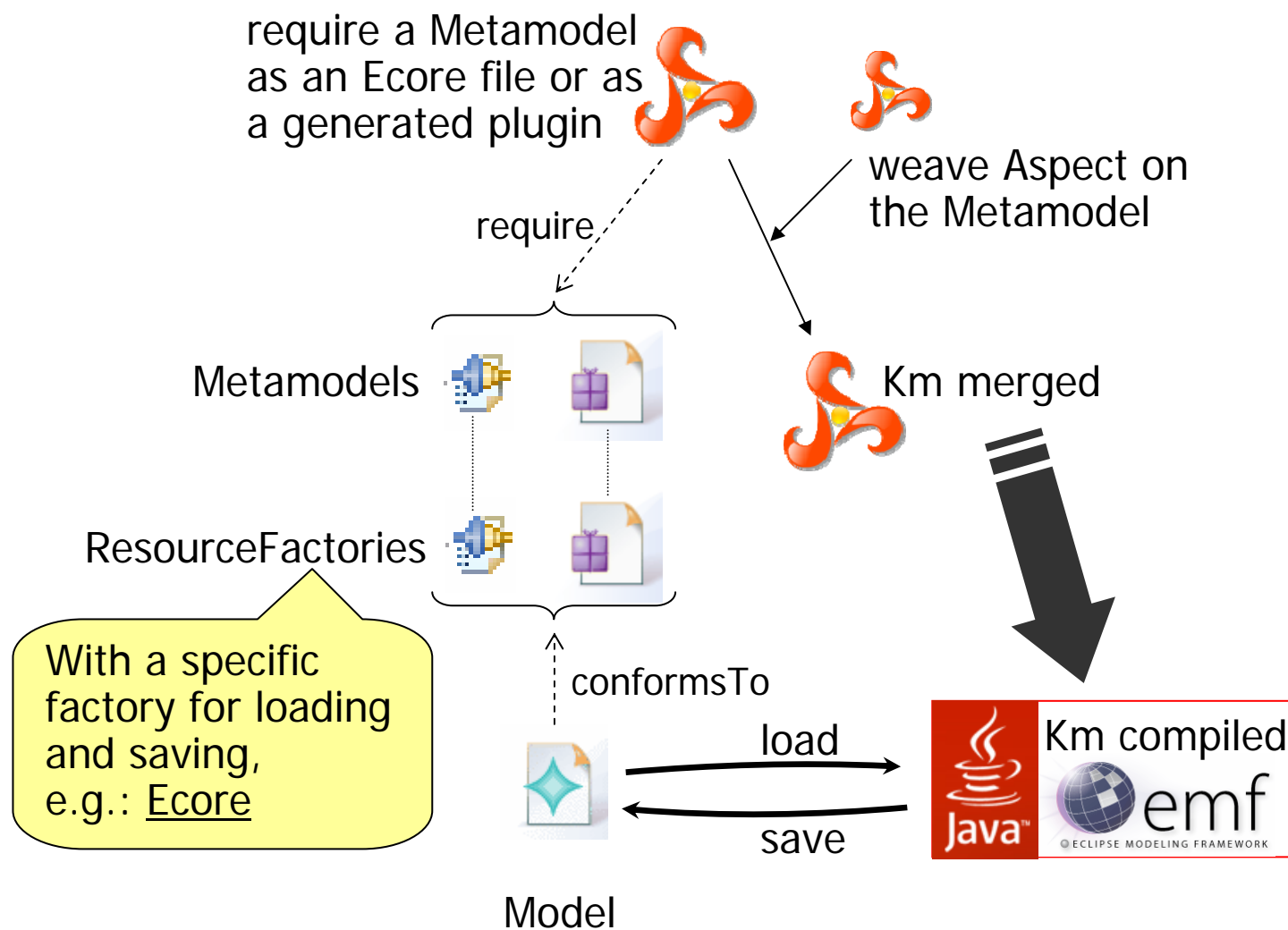
- The compiler is **fully written** in Kermeta
- **Bootstrap**, the compiler compiles itself





Implementation details

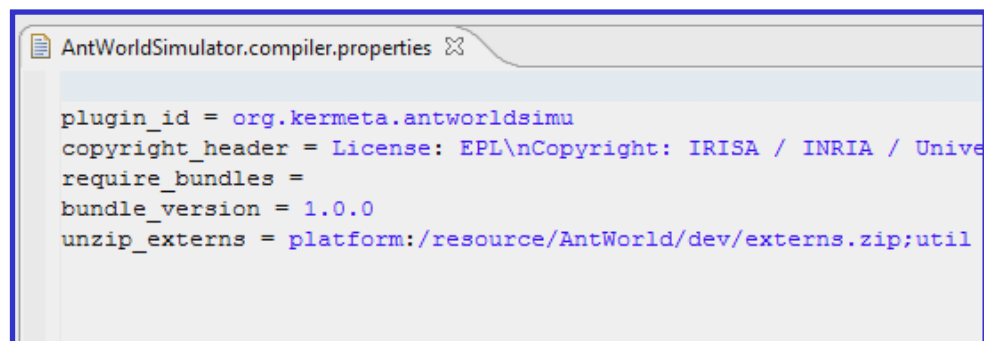
- Enabling the usage of a metamodel generated as a plugin or a simple Ecore metamodel for **persistence** issues





How to customize the compilation process

- Customizing the compilation process
 - used to automate recurrent settings and post-treatments
 - parameter values are contained in a *properties* file
- Settings for the genmodel
 - plugin_id
 - copyright_header
- Post-treatments
 - require_bundles (plugin dependencies)
 - bundle_version (plugin version)
 - main_operations [available in SVN version]
 - unzip_externs (including Java source codes given by the user) [available in SVN version]



```
AntWorldSimulator.compiler.properties
plugin_id = org.kermeta.antworldsimu
copyright_header = License: EPL\nCopyright: IRISA / INRIA / Unive
require_bundles =
bundle_version = 1.0.0
unzip_externs = platform:/resource/AntWorld/dev/externs.zip;util
```





Current limitations

- Kermeta language features not supported
 - Model Typing
 - Dynamic Expression
 - Recursive function type
- The process is not incremental
 - the full process must be replayed for any Kermeta program modifications





Experiments

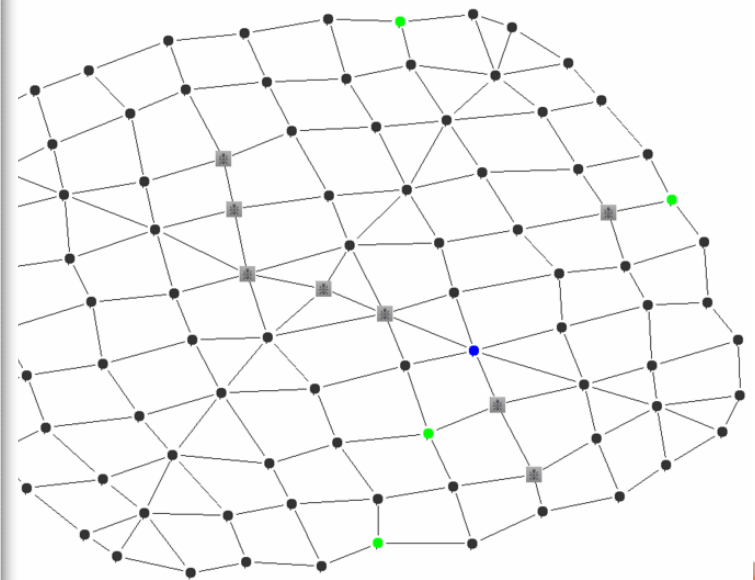
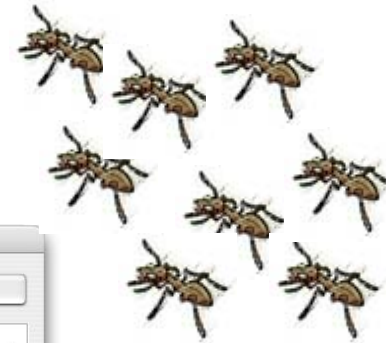
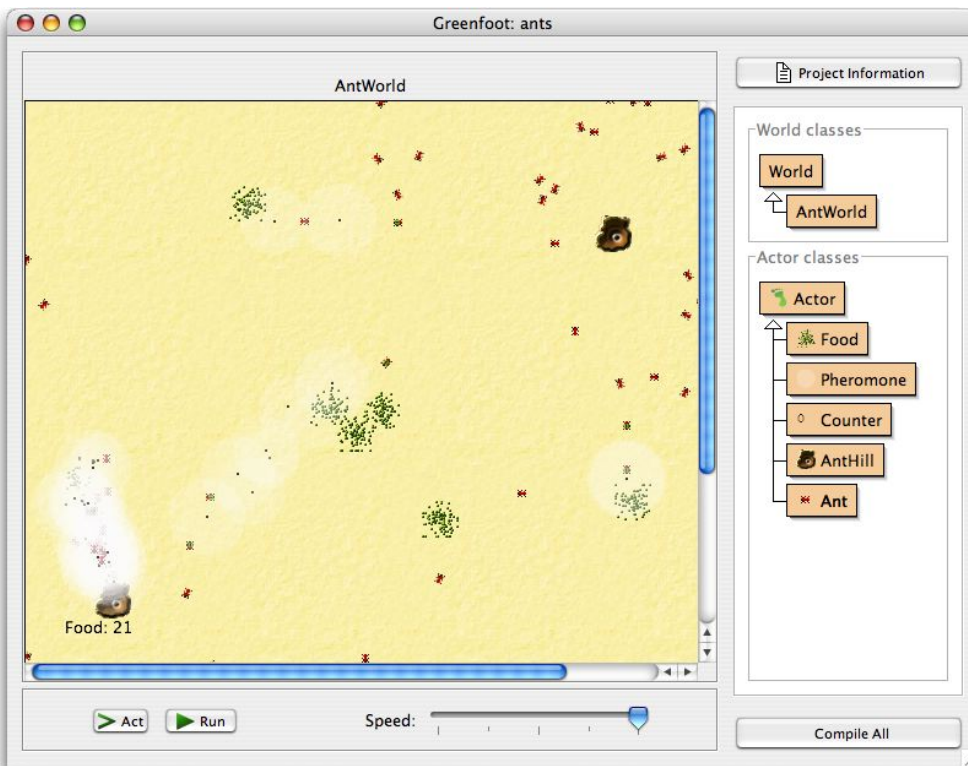
- AntWorld simulation (live demo)
- Kompose (reflexive algorithm)
- OCL to Kermeta transformation
- FSM (pre/post conditions and invariant)
- Ecore from XSD + XML files as input/output
- ...





Experiments: AntWorld Simulation

- Algorithm goal: evaluate tool performance
 - execution time
 - memory usage

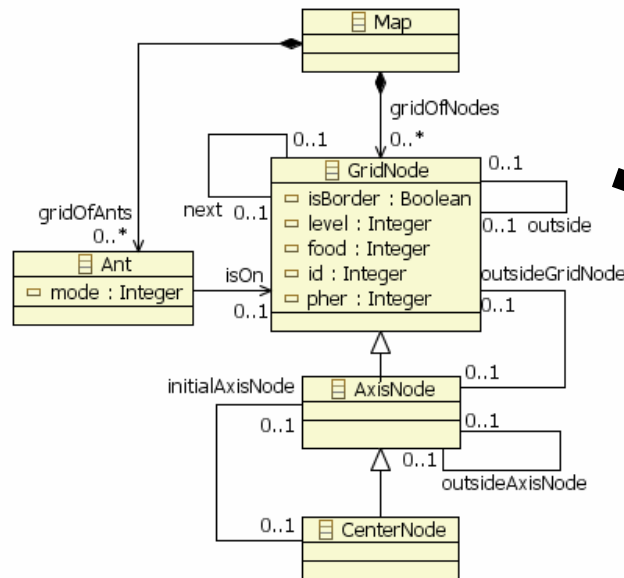


Source: GreenFoot



Experiments: AntWorld Simulation

- AntWorld simulation demo's content



behavior added
by Aspect



Generation of Ecore,
Simk and Genmodel
models (including specific properties)

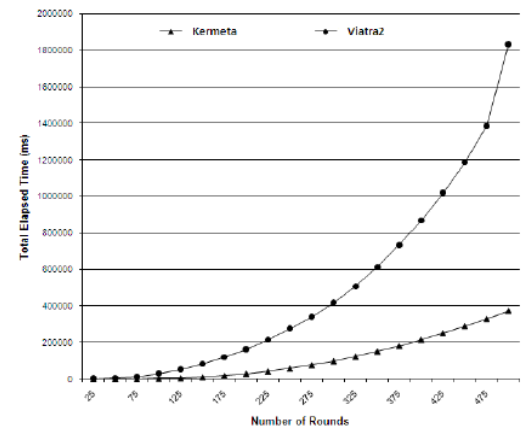
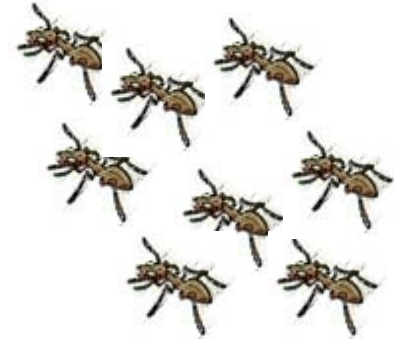
*Execution as Java Application
in Eclipse*





Experiments: AntWorld Simulation

- Results
 - all the resources in a single plugin
 - **x50** faster than the interpreted mode
- Comparison with Graph Transformation tools
 - better results in terms of **execution time** than other tools based on Eclipse and eventually EMF like: **Viatra2 (x4,9)**, **EMF Transformation (x65)**
 - **best solution** in terms of memory usage: **VMTS (x3)**





Experiments

- AntWorld simulation (live demo)
- Kompose (reflexive algorithm)
- OCL to Kermeta transformation
- FSM (pre/post conditions and invariant)
- Ecore from XSD + XML files as input/output models
- ...
- Medium rate: **x35** faster than the interpreted mode





Conclusion

- Increase performance (x35 faster)
- Generate a Kermeta program as a Java/EMF plugin
- Improve the deployment process in industrial context
- Easy to use: a simple right-click





QUESTION ?

Try the compiler !
Download Kermeta 1.3.0

Documentation available on the Kermeta web site

<http://kermeta.org/community/dev/compilerCompilingIssues>

