Application to GUI

Active Transformation: AcT.Kermeta

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Active transformation within Kermeta

Olivier Beaudoux

GRI - ESEO

Kermeta Day 2009

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Plan

Mapping versus Transformation

- Overview
- Solutions

2 Application to GUI

- MVC
- From data to GUI

3 Active Transformation: AcT.Kermeta

- Observables and Observable Sets
- Active sets
- Mappings

④ Conclusion

- Contribution
- Perspectives

Mapping versus Transformation $\bullet \circ \circ$



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Mapping versus Transformation $\circ \bullet \circ$

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Definition

- A mapping declares a relation between model elements.
- A transformation **implements** this relation at the model level.

Mapping versus Transformation $\circ \bullet \circ$

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Definition

- A mapping declares a relation between model elements.
- A transformation implements this relation at the model level.

Problem

- Transformation = batch process
- Does not update the target T while the source S changes

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Solutions

Incremental transformations

- Computation of the source change $\triangle S = S(t+1) S(t)$
- **2** Elicitation of a rule that matches $\triangle S$
- 3 Re-evaluation of the rule in order to produce T(t+1)

Mapping versus Transformation $\circ \circ \bullet$

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 \rightarrow Not a trivial algorithm...

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Active transformations

Use of the observable/observer design pattern:

- The observable is the source (can also be the target).
- The observer is the transformation.

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\rightarrow A more complex transformation...

Mapping versus Transformation $\circ \circ \bullet$

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Solutions

Incremental transformations

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... but generated from the mapping



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- The observable is the source model (M).
- The observer is the target view (V).

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Pros

MVC (2)

- A clear separation between models and views
- Multiple synchronized views
- Sharable models

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Pros

MVC(2)

- A clear separation between models and views
- Multiple synchronized views
- Sharable models

Cons

- Complex implementation
- Depends on the GUI toolkit
- M is the abstract model of V, not of the application data!

(e.g. the TableModel is the model of the widget JTable)

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From data to GUI



Running Platform

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Example (1)



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Example (2)

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Example (3)



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Observables and Observable Sets (1)



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Observables and Observable Sets (2)

```
Base code:
```

```
class Week {
    attribute number: Integer
    attribute days: OrderedSet<Day>
}
```



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Observables and Observable Sets (2)

```
Base code:
```

```
class Week {
    attribute number: Integer
    attribute days: OrderedSet<Day>
}
```

```
Generated code:
```

}

```
class Week inherits Observable {
    attribute number: Integer
```

```
property number: Integer
getter is do result := _number end
setter is do _number := value objectChanged() end
```

```
attribute days: <u>ObservableSet</u><Day>
```

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Active sets (1)



Active sets (2)

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Select and collect:

. . .

```
var teachings: ObservableSet<Teaching>
var tutorials: CollectedSet<Tutorial>
tutorials := teachings
.select{teaching | teaching.isKindOf(Tutorial)}
.collect{tutorial | tutorial.asType(Tutorial)}
tutorials.eachAdded{index, tutorial |
    stdio.writeln(tutorial.topic.title) )
}
// populate 'teachings' afterward
```

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Active sets (3)

Detect:

. . .

```
var weeks: ObservableSet<Week>
var week37: DetectedSingleton<Week>
week37 := weeks.detect{week | week.number == 37 }
```

Active sets (3)

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• Detect:

```
var weeks: ObservableSet<Week>
var week37: DetectedSingleton<Week>
week37 := weeks.detect{week | week.number == 37 }
```

Flatten:

. . .

```
var week: Week
...
var courses: FlattenedSet<Course>
courses := week.days.flatten{day | day.courses}
// 'courses' represents 'week.days.courses'
...
```

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Active sets (4)

Sort:

. . .

```
var teachers: ObservableSet<Teacher>
var sortedTeachers: SortedSet<Teacher>
sortedTeachers := teachers.sort{t1, t2 |
    t1.lastName < t2.lastName or
    (t1.lastName == t2.lastName and
    t1.firstName < t2.firstName)
}</pre>
```

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Mappings (1)



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Mappings (2)

```
Week new()
   .for(AgendaCanvas.new())
   .map{week, agenda
      agenda.title := "Week " + week.weekNumber.toString()
      week.days
         .flatten{day | day.teachings}
         .forEach(agenda.eventStamps)
         .map{teaching, eventStamp
            eventStamp type :=
               if teaching.isKindOf(Course) then 1
               else if teaching.isKindOf(Tutorial) then 2
                   else 3
                   end
               end
  eventStamp.descriptions.setAt(0, teaching.topic.title)
```

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Current Limitations

Limites

- AcT.NET (IDM09) and AcT.Kermeta: only attributes and relations of *self* are observed.
- Example: *teaching.topic.title* is reevaluated only if the topic *instance* changes.

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Current Limitations

Limites

- AcT.NET (IDM09) and AcT.Kermeta: only attributes and relations of *self* are observed.
- Example: *teaching.topic.title* is reevaluated only if the topic *instance* changes.

Solution

- Mapping codes must be parsed.
- AcT Kermeta: by using the Kermeta interpreter

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Contribution

- AcT.Kermeta: Active OCL sets \Rightarrow active transformations
- Kermeta is both the MM platform and the running platform for active transformations
- Currently limited to "instance-to-instance" and "relation-to-relation" mappings
- Web site (alpha version): http://gri.eseo.fr/software/act/kermeta

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Perspectives

- A DSL dedicated to mappings (textual and graphical)
- A meta-model of active transformations + its implementation (will use active sets)
- Interaction model (based on instruments)
- Complex mappings (e.g. information visualization)
- Groupware (based on «event points»)
- Other application domains than GUI

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Questions?